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Pokemon oras breeding guide list printable free pdf

Ditto

[3] In other languages Language Title Brazilian Portuguese Incubação de Pokémon See also External links References Moves that can be taught this way due to inheriting them appear at the top of the Move Reminder's list. Attack and Speed IVs are determined entirely at random, whereas HP is determined by the IVs of the other four stats, using the same formula for wild Pokémon. Reason: Generation 7 and swap breeding A Pokémon's individual values are also passed down. Male and gender-unknown Pokémon (including Ditto), have no impact on the type of Poké Ball inherited; as such, when breeding Ditto with a male Pokémon, or with another Pokémon species whose gender is unknown (such as Magnemite, Staryu, etc., which can only breed with Ditto), the offspring is always obtained in a standard Poké Ball. If a parent's Ability is altered via Ability Patch or Ability Capsule, the new ability slot is taken into account for the purposes of breeding. Since Generation V, it has been possible for female Pokémon to pass down their Ability. Generation VI The overall Shiny rate has been increased to 1/4096. In Pokémon Emerald, the process is similar but more complicated. Breeders are shown to have knowledge on how to treat Pokémon illnesses and injuries by administering Potions and other medicine. In Following A Maiden's Voyage!, Johanna stated that Dawn would need to learn about breeding in order to become a Top Coordinator. Besides these, most Pokémon take considerable time to hatch. Alternatively, breeding is usually still possible as long as one of them is Ditto, even if the other parent is gender unknown (such as Magnemite), and in fact, gender-unknown Pokémon can breed only with Ditto. Pokémon in the No Eggs Discovered egg group cannot breed in any way whatsoever, and Ditto cannot breed with itself. The Pokémon Mansion journals (which predate Generation II's introduction of breeding) describe Mew giving birth as opposed to producing an Egg. Togebo and Pibu are testaments to that title, and share similar traits with him. The anime has shown and discussed little about the literal breeding of Pokémon to produce Eggs, but it is assumed to be a part of a Breeder's work. He has the ability to draw out the largest potential of a baby Pokémon, having lived with Pokémon his whole life. However, if a parent of a foreign form and same family is holding an Everstone, the offspring will be of that foreign form instead. However, if a parent of a foreign form is holding an Everstone and is from the same evolutionary family as the offspring, then the offspring will hatch into that parent's form. In Pokémon Black 2 and White 2, the Shiny Charm was introduced, which increases the player's chance of encountering or hatching Shiny Pokémon while in the player's Bag. Most Legendary Pokémon have a very high number of Egg cycles, although it's not possible to get these Pokémon in an egg in-game. The Masuda method alone generates five additional personality values (approximately 6/4096 or 1/683 chance of a Shiny Pokémon). Volt Tackle cannot be passed down as a normal Egg Move. An Egg cycle is a counted number of steps that activates breeding-related programs in the game. Oricorio, which changes its form using nectars, can also pass down its form by breeding. From Pokémon Emerald onward, if either parent is holding a Light Ball, a bred Pichu will know Volt Tackle. Lastly, the Gigantamax Factor cannot be passed down by breeding. In Generation VII, if a male and female Pokémon of the same species are bred (regardless of form), the offspring will have an equal chance of inheriting either parent's Poké Ball. Prior to the fifth generation, if an Egg hatches, the game will not subtract an Egg cycle count from the rest of the Eggs after it in the party, ensuring that no two Eggs can hatch at the same time. In Generation II, he will appear in the Day Care's yard. If this would result in the baby possessing more than four moves, the moves take priority in the order listed: Volt Tackle, mother's Egg Moves, father's Egg Moves, TM and HM moves, inherited level-up moves, baby's default moveset. However, even if a Pokémon meets the requirements for more than four inherited moves, only the moves it knew when it hatched can be taught by the Move Reminder. In Generation VII, the player no longer needs an empty slot in the party. From Pokémon Platinum onward, the baby will inherit three IVs, each from a different stat and from a random parent. Likewise, Manaphy can be hatched from a special Egg from Pokémon Ranger in the Generation IV games. The Master Ball and Cherish Ball cannot be passed down by breeding, and instead, the inheriting offspring will hatch into a standard Poké Ball. In the fifth generation and later, if more than one Egg reaches zero at the same time, the first Egg hatches immediately while the rest hatch in order each time the player takes another step. Finally, another random IV of any stat other than HP and Defense is passed from one of the parents to the baby; this IV will override any of the previous two if it is from the same stat. The Masuda method and Shiny Charm together generate up to seven additional personality values (approximately 8/4096 or 1/512 chance of a Shiny Pokémon). Rockruff with the Ability Own Tempo, which evolves into Lycanroc's Dusk Form, is treated as a separate form and can pass down this trait accordingly to its offspring. If a Pokémon species that is gender unknown (such as Magnemite) breeds with Ditto, the resultant baby will inherit any compatible TM or HM moves that the non-Ditto parent knows. In the Misdreavus example, the Egg would start at 25, and with Slagma in the party, the Egg would drop 2 Egg cycle counts after each Egg cycle, to 23 then 21 then 19 and so on, until it finally drops from 1 to 0 and hatches. The pairs are the following: Incense breeding There are several Pokémon which can produce two different kinds of Eggs, dependent on whether or not a parent of the Egg held a specific incense when it was produced. Trivia Nidoran♀ and Nidoqueen cannot breed, despite the fact that the Nidoran♂ line and Nidoran♀ can. In the anime, it also refers to Pokémon grooming and caretaking. As another example, if one parent holds a Power Anklet and the other parent holds a Power Weight, the baby will inherit either the Speed IV from the first parent or the HP IV from the second parent, and it will also inherit two different IVs from its parents other than Speed or HP (whichever was successfully inherited will be the one not chosen). Generation V Starting in Generation V, the Masuda method now generates five additional personality values, meaning that the Pokémon is approximately six times as likely to be Shiny (approximately 6/8192 or 1/1366). In the manga Gold hatching an Egg in Pokémon Adventures Pokémon Adventures Gold's special skill, as described by Professor Oak, is Pokémon hatching and is known as the "Hatcher" (孵卵者 Hatcher). The game does this by generating up to four additional personality values if the Pokémon is not Shiny, meaning that the Pokémon is approximately five times as likely to be Shiny (approximately 5/8192 or 1/1639). Species Original Trainer Quotes Chance for Egg Same Different "It appears to care for ." 3.91% (10/256) Different Egg Groups, same gender.No Eggs Discovered Group, or both in Ditto Group "It has no interest in

Ditto

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